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A Review on Wormhole Attacks in Wireless Sensor Networks

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Abstract

Over the first few years, a wireless sensor network has a very important role over the networks. The primary features of WSN include satellite communication, broadcast channel, hostile environment, medical system and data gathering. There are a lot of attacks available in WSN. Wormhole attack is one of the severe attacks, which is smoothly resolved in networks but tough to observe. This survey paper is an experiment to observing threats and focuses on some different technique to detecting wormhole attacks in wireless sensor networks.

Keywords: *WSN, Wormhole attacks, IDS, Sensor node, MANET.*

1. Introduction

Wireless sensor network (WSN) is a distributive, automatic governing network and it consists of sensor nodes classify in a particular environment. These nodes are invigilating the natural conditions, such as humidity, compression, heat, sound, wave and direction at different areas [1]. A sensor node is a tiny device which has a limited measurement resource. They are haphazardly and slowly arranged in a sensed environment [2]. WSN are widely used in various applications such as, area observing, forest fire observing, military surveillance, health care, home affirmation, water quality management and satellite communication. There are number of security issues in WSN. There are some limitations in WSN such as limited lifetime, required low power consumption and less storage [3][4]. Based on these limitations as well as rowdy climate in which they are arranged, WSN is highly affected and sensitive to several types of attacks [5].

Basically, sensor nodes are category by four sub-systems [13][14]. Processor and memory, Transceiver, Sensor and Battery. Here we discussed the several types of attacks on Wireless Sensor Networks. In WSN attacks are mainly classified by two parts. First part is the attack against security mechanism, and another is routing mechanism. No of attacks are listed as below but we point out the only wormhole attack.

a. Wormhole attack
b. Sybil attack
c. Black hole attack
d. Hello flood attack
e. Sinkhole attack
f. Denial of service

Thus, this survey paper basically points out on various approaches to detect wormhole attacks. In Section–2 discussed the Intrusion Detection System in WSN; In Section –3 discussed the wormhole attack in wireless sensor networks; In Section –4 discussed

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various detection approaches of the wormhole attack in wireless sensor networks with summary and finally in Section-5, we discussed the future research challenges and conclusion.

2. Intrusion Detection Systems

An intrusion detection system (IDS) is a system which observes the network activities against some nasty movement and informs the main station. The system is generally divided into two categories: misuse IDS and anomaly IDS. In misuse IDS, the malicious activity is evaluated from comparing the new data with the previously stored signature in the database of the system. The abnormal activity in the anomaly IDS is detected from the predefined normal profile [5]. Several schemes were applied for intrusion detection in WSN. In [6], malicious node is detected by using signal's energy in which if the energy is collision with the originator's position then the message transmission is considered as suspicious. Rule-based intrusion detection schemes is used in [7][8]. In rule-based scheme, intrusion is detected by protocols which are preventing before the detection stage. These protocols are activated on the data with respect to the network behavior. If the data satisfies the rule it is considered normal, else it is considered malicious. An alarm is raised when intruder is detected. Various multipath routing techniques have also been proposed in routing. The objective of this technique is to provide best redundancy path with high energy efficiency [9]. In [10], the watchdog technique is used for intrusion detection. When a node sends a data, the selected watchdog node observes the next node to verify that whether the data is sends further or not. If watchdog node found any node not transmitting data further, then that node is considered as a malicious node. The simple technique used by the watchdog node to detect the malicious node in the network by eliminating the false route entry.

3. Wormhole Attack

The wormhole attack is one of the most severe threats in WSN. Generally, two or more malicious nodes create a private route is called tunnel. Here the attackers are directly connected to each other's, so that they can communicate at a high speed over the networks with other nodes. A wormhole attacks can be freely carried out against routing in the sensor networks. Thus, most of routing protocols do not have any mechanism to prevent against it [11]. In other words, when the wormhole attacks occur, it is dropping all the packets and cause network interruption. It also acts as a spy on the packets and uses the large amount of collected information to break any network security. Wormhole attack is also used in the form of merging of selective forward and Sybil attack [12].

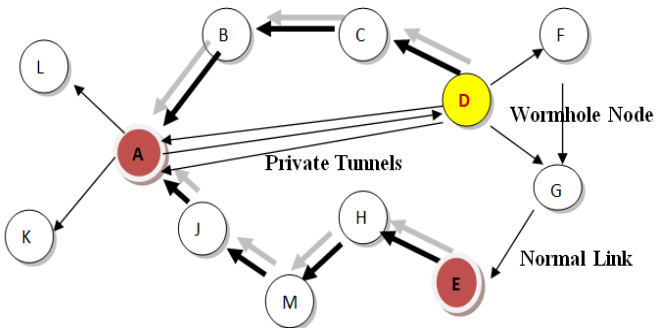

Figure 1. Wormhole Attack in WSN.

In Figure 1, the data packet accepted Node D from Node A and vice versa.

3.1 Types of Wormhole Attack

Here, we categories the wormhole attack established on the several techniques. Numbers of nodes are participating for establishing the way to establish it wormhole into following types [15].

- Using packet encapsulation: In this type, the no of data packet and node are encapsulated between two nasty nodes.
- Using out-of-Band channel: In this type, only single nasty node is occurring with the high speed of communication scope.
- Using packet Relay: In this type, the nasty node gives replays to all data packets between the sender and receiver nodes. Finally, the duplicate node is created by nasty node.
- Using protocol Distortion: In this type, here single nasty node is tries for cracking the attack, which is attack by the routing protocol.

3.2 Routing Protocols for Wormhole Attack

Most of the routing protocols are used in WSN. Here we discussed mostly used routing protocols. The routing protocols are divided into two types: Proactive and Reactive [16]. AODV, Secure-AODV and DSR are proactive routing protocols where as DSDV, OLSR, OSPF are Reactive routing protocols.

3.2.1 AODV ROUTING PROTOCOL: The Ad-Hoc On-Demand Distance Vector (AODV) is frequently used protocol in Wireless Sensor Network. It is also known as dynamic reactive routing protocol [17][18], that automatically route is created on call support. When a sender node sends a data packet to receiver node, at that time node uses its Routing Table. If it gets recent route, then send data packet from source to destination. If it does not get the recent route, then the node uses the route discovery process. In AODV route discovery process has two control messages i.e. Route Request (RREQ) and Route Reply (RREP). To deter mine the fresh route both control messages are used. After completing the route discovery process, the sender node and receiver node can be connected the data packets between them.

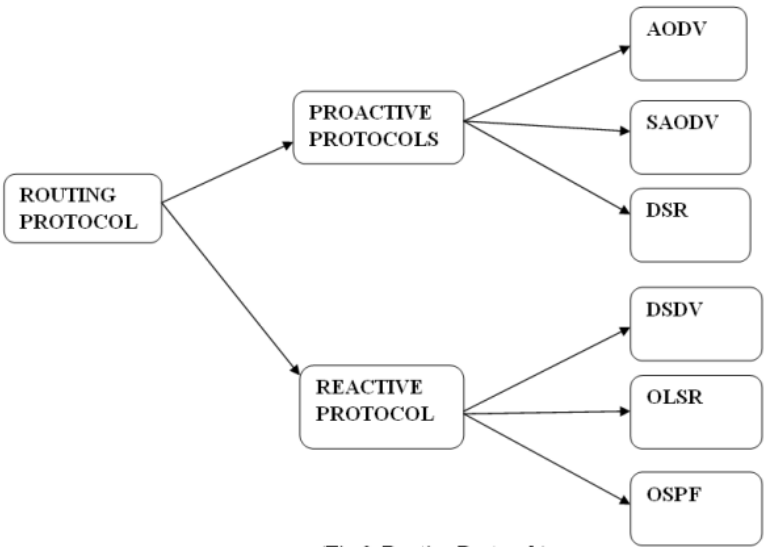

Figure 2. Routing protocols.

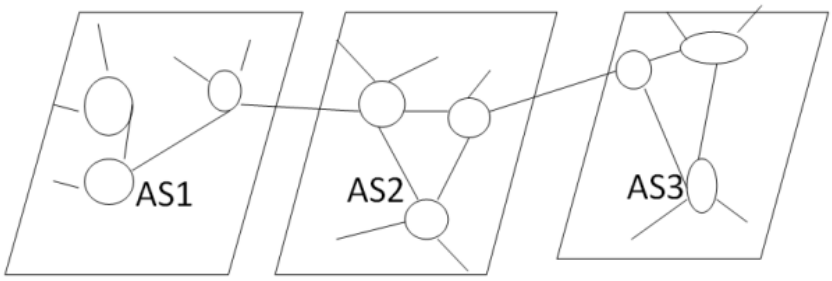

Figure 3. Connected autonomous system.

.3.2.2 SAODV Routing Protocol: AODV protocol on extension leads to SAODV protocol [19]. This has a greater utility in the security to protect the route discovery mechanism. From desirable asymmetric cryptosystem, each node has a couple of signature key and it is well able to verify the assumption between given address and public key of the same node. So SAODV has the task of key management scheme [20].

3.2.3 Dynamic Source Routing Protocol (DSR): DSR protocol is used to update the cache memory of route by route discovery process. It updates the information about all links between the source and destination node. In order to transmit data, a well-defined route is considered by the route discovery process for node. This motive is achieved in two ways i.e. Route Discovery Process and Route Maintenance Process.

- **Route Discovery process**: When a sender node wants to data sending process with another node in the network, it must go through its route cache. In case of unavailability of routes between the receiver and sender than route is discarded, and it broadcast Route Reply (RREP). RREP is generated, when the receiver node or any intermediate node has got the recent route to the receiver node [21].
- **Route Maintenance Process:** With the initiation of data transmission process, it is the task of sender node to confirm that very next hop received both the data and transmit the route to receiver. In case sender didn't get a confirmation message than it generates route error message. After that the hop again starts the route discovery process.

3.2.4 Destination Sequenced Distance Vector Routing Protocol (DSDV): As per the theory of Bellman algorithm, DSDV is a table-driven routing program. Here the authors describe the concept of routing loop problem using their algorithmic this algorithm routing table store the sequence number. Basically, the sequence number is used even number for the active network and odd number for inactivate network. More sending issues occurs, when the routing information circulated among inactive node [22].

3.2.5 Optimized Link State Routing Protocol (OLSR): Optimized Link State Routing Protocol (OLSR) is an IP routing protocol [23], which is optimized for mobile ad hoc networks and used for other ad hoc networks. It is proactive routing protocol, which uses hello and topology control (TC) messages to identify and transmission link over the network. Here Individual each node uses this topology information to calculate the next hop destinations using shortest hop forwarding paths for all nodes in the networks.

3.2.6 Open Shortest Path First: Here link-state routing protocol is used to find the least –cost path from a source node to a destination node within a group of nodes. As shown in Figure 3, a group of routers using the same routing protocol for all introduced to an autonomous system (AS). Upon joining the AS, a node uses the hello protocol to discover neighboring nodes. Then it forms adjacencies with its new neighbors to exchange routing information [24]. Above all, it is faulty for every node on a network connect to all other node of the network. To avoid this situation, one node is treated as the destination node. It

is said to be neighboring node to all the other nodes on its network and exchanges information with them.

Neighboring nodes that are not adjacent do not exchange information with each other. A backup designated node is always kept up to date to ease the transaction so that if the primary designated node crash can be replaced immediately. At the time of regular process, each node repeatedly floods LINK STATE UPDATE messages to each of its neighboring nodes. This message indicates its state and provides the cost, which is used in the topological database. When flooding message are proved acknowledgement that means system is reliable. a node can check whether the incoming link state update is older or newer using sequence number and nodes also send these messages when a line goes up or down or its cost changes.

Database description messages provide the sequence number for all the link state entries which is held by sender. When the value is comparing with the sender, then receiver can resolve the most recent values. These messages are used when a line is delivering. Otherwise partner can request link state information from the other one by using LINK STATE REQUEST messages. The result of this algorithm is that each pair of neighboring nodes detects the most recent data and new information is transmitted on this way [25][26].

4. Detection Approaches of the Wormhole Attack

In WSN, last few years several researchers have worked on detecting wormhole attacks. Here we discuss the different technique of intrusion detection system for wormholes attack and categorized the different technique in ascending order from year 2013 to 2016.

In [27], a wise solution is prescribed to eradicated wormhole attacks for ad-hoc network by providing directional antenna to the nodes. Node uses the definite regions of their antenna in establishing connection among them. Each pair of nodes has evaluated the direction of receiving the information from either. Hence relation between consecutive neighbors is established only if the direction of information flow of both the nodes is in arrangement with one another. This additional information enables wormhole discovery and introduces the network fluctuation. So that it can be smoothly spot.

In [28], the authors' proposed a simpler tool known as "Packet leashes" accordance with the concept of geographical and temporal leashes. The information provided to the packets that controls the transmission distance called Leashes. The distance of sender and the receiver is specified by the geographical leash. When the receiving nodes get the packets, it calculates the distance and time of the transmission. The receiver analyzes now on comparing this information can detect whether the packet has passed through wormhole attacks or not. The temporal leash confirms that the packet has some limitation, which is determine the distance it can cover the most. In this technique the position of node is not that important rather than time factor plays an important role. It can access the time calculation and its comparison up to an order of nanosecond. On each packet, the sender mentions an authorized time bar, which is compared by the receiver and the packet transmission distance is simply given by the product of velocity of lights and transmission time. In case of a large time difference it indicates the presence of wormhole.

In [29], the authors put forward a "graph theoretical" approach to prevent wormhole attacks. This concept is purely established on the "Location Aware Guard Node" (LAGNs). When the key establishment process is used for detecting wormhole attack and it also used the decoded message. If same message is heard from one guard or two LAGNs are heard from different far away LAGNs then wormhole is detected.

In [30], the authors proposed that wormhole attacks in stationary sensor network are investigated using network visualization. In this method, the signal strength determines the distance. Each sensor conveys this information to the central controller. The controllers compute the networks physical topology using sensor predicted distance. If a wormhole attack is present then it is seen that a string pulling the network terminals, if not then the topology is flat.

In [31], the authors adopted lightweight countermeasure for wormhole attack called LITEWORP and this result has advantages of very quick detection of wormhole attacks and the loss of fraction of packets is very less.

In [32], here the author's emphasis on the "round –trip travel time" (RTT) message, which provides the maximum times require for the transmission. When this time is multiplied with speed of lights it gives the distanced travelled. Now this distance is to be compared with the predicted distance. If there is a large difference, then it threats wormhole attacks.

In [33], the authors describe that, wormhole attacks in found in multipath routing. In case of new root requirements source excess the network with route request (RREQ) and response is waited. The intermediate node only passes away this route request (RREQ). On the same time the receiver will wait to get route after getting route request (RREQ).in this paper a new technique called Statistical Analysis of Multi-path (SAM) is introduced that use Pmax and θ which are higher if wormhole attack is present. Pmax gives the probability of the routes out of all possible route and θ(theta) is the difference between top two frequently papered links. If a wormholes attack is more than PMF (probability mass function) then it gives high frequency. Here authors also analysis the multipath routing and DSR with fine comparisons.

In [34], "a hello control message" is used to detect wormhole attacks as consent with OLSR in particular. He used the aggregate of Hello Message Time Interval (HMTI) that lie within a jitter. A ranger= [T-ʊ, T+ʊ] is coated. In range HMTI are considered valid or else it is out of set of rules. In case of unusual HMTI secondary checks are done. In addition to this an untrue positive alarm in negated in case of weak working node which has many packets, but this is not the case of and attacking node.

In [35], the authors implemented Delay per hop indication (DelPHI) to identify wormhole attacks. It is also work on the same principle of comparison of path time distance and predicted distance. This process works in two phases, first is collection of route path by the receivers and senders include a DREQ packets like the concept of SAM and sign it before sending. On the getting the packet the receiver must include its ID and increase the hop count by 1.the minimum delay and hope count information are utilized for the minimum detection. In the second phase, "Round –Trip Travel Time" (RTT) is used for the time difference between the sent information and acknowledgement received. In this process the delay per hop value (DPH) is calculated as RTT/2h, where h is the hop count to the definite consecutive. In normal case tiny hops have tiny RTT where as in case of wormhole attack the tiny hops are giant RTT. If one delay per hop value (DPH) crosses the threshold value, then all paths next to this treated as under wormholes attacks

In [36], the authors used a unique technique of radio finger printing. It initiates with the radio signal receiving by the fingerprinting device and then the signal is converted to the digital form. The signal passing is positioned, and its characteristics are described. A set of characters from fingerprints is later used for apparatus identification.

In [37], the authors proposed, after sending the RREQ, the source waits for the RREP. Out of the number of RREP received by the source. The RREP with highest frequency is compare with the threshold value. If the packet drop number is greater than packet sent, then it implies that wormhole is present.

In [38], the authors proposed that, two plot nodes are connected by tunnel such as they are neighbors. The RREQ (Route request) and topology control messages (TCM) are convey among these plot nodes through tunnels. By using the extra tunnel nodes, these nodes have the shortest path. After the link is establishing, the attacker selects one another as multipoint relays (MRPs). As result few topologies control messages and data packets are leaked through the tunnel. As consequence false topology information is spread through the networks.

In [39], the author's proposed a trust-based model for detection in wireless sensor networks. In trust-based system, each node has some values, which is called trust value. By using this trust values the source node is calculated the suitable path to the destination node. At the time of transmission in which number of packets drop ratio is high means trust value is less and wormhole attacks is present in the network. If the trust value is high means, all the packets which is received by the destination, it indicates that the neighboring node of a source node have high trust level is present in between source to destination.

In [40], the author's proposed a distributed intelligent agent-based system. Here the ambition is the use of generalized IDS (Intrusion Detection System) framework which is so lightweight that it can run on the sensors node and it identifies the wormhole attacks along with its attackers. When that attacker's node is found in the network, then it is informed with an indication message. After that each node makes their conclusion on the base of consecutive node repeat.

In [41], it is assumed that behaviors of a node are control by its consecutive nodes. A node uses its neighbor node to send RREQ (Route Request) message to the destination node. If the sender didn't get RREP (Route Reply) message within predicted time, then sender conclude the presence of wormholes attack and enclose this route in the list of wormhole attacks list. A conjugative node that is managed by every node that consists of RREQ sequence number, Neighbor node ID, sending & receiving time of RREQ. The maximum time limit equal to WPT/2 is waited by the sender if RREQ is delayed more than thus it indicates the wormhole attacks and entirely it doesn't support DSR Routing protocol.

In [42], Al the sender's nodes wait for ACK (Acknowledgment) message. If ACK message is not received then the next node is attack, which is wormhole attacks. ACK message should not retrace the path and sent between the separation by two hops. Now Time to Live (TTL) plays a great role since the path is different. If the ACK message is not received within TTL then wormhole attacks are detected.

In [43], the authors used two step mechanism for the detecting the wormhole attacks. The first steps consist of two methods. In the first method, the node and his next node are identified by using Round-trip-Time (RTT) and in the second method their list is made and if the destination node is not in that list then it is doubt full in nature. In the second step mechanism, after detection of doubt full link the attack is concluded using RTS/CTS method.

In [44], the authors used AODV and DSR routing protocol. Here also a Trust based security model is used for detecting intrusion. This model has been introduced to identify the attacks, which is called statically method. If any connection is found to be doubtful, then available trust information is used to check the wormhole or not. In the trust model used, nodes monitor neighbours based on their packet drop pattern and not on the measure of number of drops. If any node is found to be doubt then stock trust information is used to identify the node, whether the node is affected by wormhole attack or not. In this model, every node monitors his neighbour node based on their packet drop pattern.

In [45], the authors proposed Digital investigation for detecting wormhole attacks in wireless sensor networks. WSN is explained that add generation and protects flow of evidences about sensors node characteristics in the network. A group of detective nodes are spread over the networks to controls the topology and datagram passing by sensor nodes. Observation node and base station node jointly forms different WSN networks called observation network. Frequency bands are used to establish link between observers and the base station, but this is not supported by sensors node. The detection sensitivity of sensor node is less than the observer.

In [46], the authors proposed a 'conflicting-set' for each node is made to filtering the false measurement of distance but its biggest limitation was that, it works only where there is no packet loss but when attackers' attacks then the Packet drops is certain to happen. So, the system is under a wormhole attack.

In [47], the authors proposed a model, which create a cluster using no of nodes in MANET. In this paper various data structure are explained and algorithm is also proposed. Here two layers are mention in the cluster, where one node is treated as cluster head among several nodes. When a node is affected by a wormhole attack in the layer1, then which informs to the cluster head of layer1.After that cluster head of layer1 will informs the cluster head of layer2 about the malicious node. So that cluster head of layer2 indicate the message to all the cluster head of layer1, then the cluster head of layer1 inform the messages to their respective node within their cluster.

In [48], the authors proposed localization-based systems, which are vulnerable to wormhole attacks as they manipulate the localization method to prevent the wormhole attack, a 'distance-consistency-based secure location' scheme was implemented, this works on the detection, exact location and trapping of wormhole attacks

In [49], the authors used a technique that involves two ways to detect the wormhole attacks. In the first way algorithm uses hop counting method, rebuilt local maps at every node and then a diameter features to identify by the problems due to wormhole attacks. The evaluated round trip times (RTT) between the consecutive nodes are used to compare in the second way. Its advantages that, it doesn't need an additional hardware for this, and it consume less energy as well.

In [50], the authors proposed that attackers may record the location of packets in WSN and send them to one more location and again transmit them in to the network. When it found the roots, the wormhole detection process is going on, which counts difference between the neighbor node to another node? If the difference is more than the destination node detect the wormholes.

In [51], the authors proposed the statistical analysis to detect wormhole attacks in wireless sensor networks. Here the proposed algorithm is categories by three parties

i. Statistical Analysis Method, which is used for routing information for detecting the wormhole attacks.

ii. Determination of the Vulnerable Wormholes.

iii. Time Constraints is used for validation in wormhole attacks.

It uses multi-path routing, time constraints and statistical analysis to verify the vulnerable connection. It doesn't need time synchronization, directional antenna and GPS. In this method it can wormhole attacks with high quality of accuracy.

In [52], the authors propose the security emerges as a centrally in MANET. The applications of MANET were deployed in various fields. Wormhole attack is one of the serious attacks, which is smoothly resolved in networks but tough to observe. It is possible even if the intruder has not negotiated at any situation and rest of all communication gives security, novelty, authenticity and confidently.

In [53], the author's addresses several types of sensor nodes and many layer attacks must be present in the network. Wormhole attack is one of the severe attacks, which is smoothly resolved in networks but tough to observe. Here the authors proposed a method, which is used the Mint route protocol.

In [54], the authors address the multiple –hop Mobile ad hoc networks which establish the routes involving with each node acting as a host and router. The wormhole attack was serious issues in multi-hop ad hoc networks. Here the author's uses a technique to detect wormhole attacks without using special hardware and/or strict location or synchronization requirements. The basic thing is to find another way from source to next hop and finally it calculates the no of hops for detecting wormholes attacks.

In [55], it uses packet encapsulation technique. Here packets are encapsulated in AODV protocol. In this technique, less hop count is created, and it is compared to other normal links. MLDW maintain a big structure, which is divided by 04 parts i.e.

i. Examination layer.
ii. Disclosure layer.
iii. Reorganization layer.
iv. Segregation layer.

Here the First three layers work as a Detector and last layer works as a Preventer for wormhole attacks in MANET using AODV protocol.

In [56], the author's proposed a technique, which is gives secure data transmission using neighbor node analysis concept to detect wormhole attacks in MANET. This technique analyzes the neighboring nodes .so that it checks the reliability of the nodes for data transmission on the network, according to this technique, a node sends a request to its neighbor nodes and it maintain the request and response system. Here node maintains a table for tracing the time out. If a node doesn't get the reply time that means attacks occurs in the network. The entire node from source to destination is analyzed to detect the wormholes attack using AODV protocol in MANET.

In [57], the authors propose a technique, which is liable to detect wormholes attacks in MANET using analysis of the misbehaving nodes concept. According to the authors, the proposed technique is concentrated on the detection of the misbehaving nodes and prevention of the wormhole attacks. The route discovery process is used, which is a sender node want to data sending process with another node in the network, it must go through its route cache. In case of unavailability of routes between the receiver and sender than route is discarded, and it broadcast RREP (Route Reply). RREP (Route Reply) is generated, when the receiver node or any intermediate node has got the recent route to the receiver node. Another important is that DSR protocol is used to detect the nodes and the route which contains the misbehaving nodes are simple discarded and not including into the routing table of DSR. Here three important parameters are used for evaluating the network performance i.e. Jitter, Throughput and Delay

In [58], here the authors used a General mechanism, which is used without hardware. It explains the details about packet detection technique. That packet holds the information of localization and clock synchronization for detecting affected node in MANET. Detection Packet has four fields: Total Hop Count, Processing Bit, Count to Reach Next Hop and Timestamp. This fields are added to the header of Detection packet.

In [59], the authors proposed a Normalized Wormhole Local Intrusion Detection Algorithm, which is up gradation version of Local Intrusion Detection Routing Security in MANET. In this technique an intermediate neighbor node are uses discovery mechanism process and packet drop calculator. Based on the isolation technique, at the time of

transmission over the network, where each node received packet for the confirmed Wormhole nodes.

Table1. Summary of wormhole detection approaches.

Researcher	Year	Method	Tools	Protocol	Requirements/ Commentary
H.Lu,D. Evans [27]	2003	Directional Antenna	-	Directional neighbor discovery protocol	Directional antennas on all nodes with both GPS and Directional antenna
Y.C. Hu and D.B.Jhanson[28]	2003	Packet leashes and end-to-end	NS2	TIK protocol	GPS Coordinator and Loosely Synchronized clock.
L.lazos, R.poovendram[29]	2004	Localization	-	-	Based on location aware 'guard nodes' (LAGNs), not applicable to MANET
w.Wang and B.Bhargava[30]	2004	Network visualization	-	-	Centralized control, seems promising, works based on dense networks, mobility is not studied
Issa Khalil, Saurabh Bagchi, Ness B. Shroff [31]	2005	LITEWORP	NS2	Key management protocol	Applicable only in static networks,
A. Baruch, R. Curmola, C. Nita-Rotaru, D. Holmer, H. Rubens [32]	2005	Time of flight	NS2	ODSBR	Hardware enabling one-bit messages and immediate reply without CPU involvement
N. Song, L. Qian, X. Li.[33]	2005	Statistical Approaches	NS2	MR and DSR	Works only with multipath on demand protocol
H.S. Chiu and K. Lui [35]	2006	Delphi	NS2	AODV	Not considered
K.B. Rasmussen and S. Capkun [36]	2007	Radio Fingerprinting	-	-	Fingerprinting Devices is needed.
Khin Sandar Win.[37]	2008	DAW	NS2	DSR, LF analysis	Delay Parameter
S. Choi, D. Kim, D. Lee, J. Jung [41]	2008	WAP	CBR	DSR	Maximum transmission distance is calculated
H. Vu, A. Kulkarni, K. Sarac, N. Mittal [43]	2008	WORMEROS	-	-	Time synchronization is required. Topological change is not considered
M.S. Sankaran, S. Poddar, P.Das [44]	2009	SAW	-	AODV	Not considered
H. Chen, W. Lou, X. Sun, and Z. Wang [48]	2010	Secure localization	NS2		Conflicting the set-based resistance localization, Distributed detection system
Gupta S, Kar S, Dharmaraja[50]	2011	WHOP	NS2	WHOP, AODV	Do not require any hard support and clock synchronization
C.P.vandana,A.F.S.Devraj [55]	2013	MLDW	NS2	AODV	It does not require any specialized hard support and clock synchronization
R.singh,J, Singh ,Ravindar Singh [61]	2016	WRHT	NS2	AODV	It based on the combination of two techniques, i.e. Watchdog and Delphi.

In [60], the authors proposed technique, which is based on Hash based Compression Function (HCF). It is basically used for secure hash function to calculate the value of hash field for route request (RREQ) passes over the networks. Here AODV routing protocol is used. As per the authors. Source node starts the route discovery process for searching the destination node. Then the source node compute the Hash based Compression Function (HCF) and compute the value of hash field with route request (RREQ) and it passes to his neighboring node. If the value of neighboring node is same to the value of destination node. At that situation the destination node receives the no of route request (RREQ). Finally, the destination node implement the Hash based Compression Function (HCF) concept. Otherwise the others intermediate node between source to destination, they will implement Hash based Compression Function (HCF) hash fields and passes to its next node. If the calculated hash value is compared to append hash value and gets the same result, then the destination node sends back route reply (RREP) message to the source. Otherwise if calculate the hash value is not same with the append hash value then the destination node detects the route request (RREQ) and it treated as affected node by wormhole attackers.

In [61], the authors used a hybrid technique "Wormhole Resistant Hybrid Technique (WRHT)". It based on watchdog and Delhi Concept. It gives information about the packet drop and the delay per each hop and used for the full phase route process in wireless sensor network. Here the authors build up method which is used for wormhole detection in every sensor device with low costs. WHRT is an extension version AODV routing protocol. The proposed method is to allow for calculating the wormhole presence probability (WPP) for a path in addition to hop count information in the source node over the sensor networks. During the route discovery process, per hop time delay probability (TDPH) and Time delay probability (TDPP) is calculated for detecting wormhole attacks. In the next part of the WHRT, another parameter is calculated, which is called per hop packet loss probability (PLPP). The values of PLPP and TDPP are used for decision making, whether a path P is affected by wormhole attacks or not. So that the routing protocol AODV is taking correct way for the transmission over the sensors network.

We presented several wormholes detection approaches and their countermeasures in WSNs. Here we summarized the few important detection approaches of wormhole attacks. In Tables 1, the most important detection methods and requirements are elaborated in sequentially with respect to year.

5. Conclusion

Wormhole attacks in WSNs are one of the brutal attacks that can be implemented easily in sensors networks. In this paper numbers of methodologies are discussed for detecting wormhole attack. However, it is not less information. Therefore, we believe that the analysis on this paper is helping us for developing the new method to detect wormhole attacks in WSN. Finally, by evaluating the positive and negative aspects of all existing techniques, till date open research challenges studied are required for detection wormhole attacks.

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